

Module code: MOD009615	Version: 1 Date Amended: 18/Dec/2023
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1. Module Title
Digital Society

2a. Module Leader
Idreas Khandy

2b. School
School of Humanities and Social Sciences

2c. Faculty
Faculty of Arts, Humanities, Education and Social Sciences

3a. Level
4

3b. Module Type
Standard (fine graded)

4a. Credits
30

4b. Study Hours
300

5. Restrictions			
Type	Module Code	Module Name	Condition
Pre-requisites:	None		
Co-requisites:	None		
Exclusions:	None		
Courses to which this module is restricted:			

LEARNING, TEACHING AND ASSESSMENT INFORMATION

6a. Module Description

The module delves into the evolving dynamics of societies in the contemporary digital age. You will critically examine the intricate interplay between the online and offline domains, the emergence of novel social relations, virtual communities, and the evolving landscape of democracy and activism in the digital realm. You will also investigate the transformative effects of digital technologies on media consumption, highlighting both opportunities and risks. Exploring the widening rifts and newly deepened inequalities stemming from the digital revolution is an essential aspect of this module, as is the exploration of digital bodies and identities. The module offers a blend of theoretical lectures and interactive seminars, allowing you to engage in text reading and in-depth case studies.

6b. Outline Content

Topics for this module may include:

- Digital relations and social networks
- Digital politics: democracy and online activism
- News and fake news in the digital age
- Collective knowledge and shared creativity
- Digital Inequalities
- Digital Bodies and Identities

6c. Key Texts/Literature

The reading list to support this module is available at: <https://readinglists.aru.ac.uk/>

6d. Specialist Learning Resources

The multimedia resources of the Digital Society team, such as the Digital Society podcast <https://medium.com/digital-society>

7. Learning Outcomes (threshold standards)		
No.	Type	On successful completion of this module the student will be expected to be able to:
1	Knowledge and Understanding	Develop a comprehensive understanding of the profound impact of digitalization on modern societies, including the blurred boundaries between online and offline realms.
2	Knowledge and Understanding	Foster a reflective and introspective approach, considering the affective and ethical dimensions of digital society, and appreciating the diverse perspectives and experiences in the digital realm.
3	Knowledge and Understanding	Acquire in-depth knowledge of various forms of social relations and communities that have emerged and evolved in the digital era, and critically analyse their implications on societal structures.
4	Knowledge and Understanding	Identify and analyse the digital divides and inequalities, both socioeconomic and informational, that have emerged as a consequence of the digital revolution, and explore potential strategies for mitigating them.
5	Intellectual, practical, affective and transferrable skills	Encourage self-reflection and critical analysis of their own digital habits and biases, leading to personal growth and a deeper understanding of your role in the digital society.
6	Intellectual, practical, affective and transferrable skills	Demonstrate their ability to engage in informed discussions and debates on digital society topics, fostering effective communication and articulation of ideas.

8a. Module Occurrence to which this MDF Refers				
Year	Occurrence	Period	Location	Mode of Delivery
2026/7	ZZF	Template For Face To Face Learning Delivery		Face to Face

8b. Learning Activities for the above Module Occurrence			
Learning Activities	Hours	Learning Outcomes	Details of Duration, frequency and other comments
Lectures	33	1-6	3 hours for 11 weeks, consisting of both lectures and seminars.
Other teacher managed learning	0	n/a	n/a
Student managed learning	267	1-6	Self-lead preparation for the assignments, group work, weekly readings, and formative tests.
TOTAL:	300		

9. Assessment for the above Module Occurrence					
Assessment No.	Assessment Method	Learning Outcomes	Weighting (%)	Fine Grade or Pass/Fail	Qualifying Mark (%)
010	Coursework	1-6	40 (%)	Fine Grade	30 (%)
20 minute Group presentation about applying the learnt theory to real life case studies.					
Assessment No.	Assessment Method	Learning Outcomes	Weighting (%)	Fine Grade or Pass/Fail	Qualifying Mark (%)
011	Coursework	1-6	60 (%)	Fine Grade	30 (%)
2,500-word essay on critically evaluating the learnt concepts.					
Assessment No.	Assessment Method	Learning Outcomes	Weighting (%)	Fine Grade or Pass/Fail	Qualifying Mark (%)
012	Coursework	1-4	0 (%)	Pass/Fail	100 (%)
Online quizzes on Canvas to test the students' understanding of the topics and provide formative feedback. (500 words / approx. 20 minutes of activities).					

In order to pass this module, students are required to achieve an overall mark of 40% (for modules at levels 3, 4, 5 and 6) or 50% (for modules at level 7*).

In addition, students are required to:

(a) achieve the qualifying mark for each element of fine graded assessment as specified above

(b) pass any pass/fail elements

[* the pass mark of 50% applies for all module occurrences from the academic year 2024/25 – see Section 3a of this MDF to check the level of the module and Section 8a of this MDF to check the academic year]